

```
/* USER CODE BEGIN Header */

/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
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 *
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 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */

/* USER CODE END Header */

/* Includes -----*/

#include "main.h"

#include "i2c.h"

#include "usart.h"

#include "gpio.h"

/* Private includes -----*/

/* USER CODE BEGIN Includes */

#include <stdio.h>
```

```

#include <string.h>

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */
#define LPS25HB_ADDRESS 0x5D
#define LPS25HB_WHO_AM_I 0x0F

#define LPS25HB_CTRL_REG1 0x20 //Control register 1
#define LPS25HB_CTRL_REG2 0x21 //Control register 2
#define LPS25HB_CTRL_REG3 0x22 //Control register 3 (interrupt control)
#define LPS25HB_CTRL_REG4 0x23 //Control register 4 (interrupt configuration)
#define LPS25HB_STATUS_REG 0x27 //Status register
#define LPS25HB_FIFO_CTRL 0x2E //FIFO control F_MODE[2:0] WTM_POINT[4:0]
#define LPS25HB_PRESS_OUT_XL 0x28 //Pressure output value (LSB)
#define LPS25HB_PRESS_OUT_L 0x29 //Pressure output value (mid part)
#define LPS25HB_PRESS_OUT_H 0x2A //Pressure output value (MSB)
#define LPS25HB_TEMP_OUT_L 0x2B //Temperature output value (LSB)
#define LPS25HB_TEMP_OUT_H 0x2C //Temperature output value (MSB)
/* USER CODE END PD */

/* Private macro -----*/

```

```
/* USER CODE BEGIN PM */
```

```
/* USER CODE END PM */
```

```
/* Private variables -----*/
```

```
/* USER CODE BEGIN PV */
```

```
char usartWiadWych[] = "\0";
```

```
uint8_t i2cMemRead[4] = {0, 0, 0, 0};
```

```
uint8_t i2cMemWrite[4] = {0, 0, 0, 0};
```

```
uint8_t lps25hbPressOut[3] = {0, 0, 0};
```

```
uint8_t lps25hbTempOut[2] = {0, 0};
```

```
uint8_t userButtonFlag = 0;
```

```
uint8_t LPS25HB_bootFlag = 0;
```

```
uint8_t LPS25HB_powerDownFlag = 0;
```

```
/* USER CODE END PV */
```

```
/* Private function prototypes -----*/
```

```
void SystemClock_Config(void);
```

```
/* USER CODE BEGIN PFP */
```

```
int __io_putchar(int ch){
```

```
    HAL_UART_Transmit(&huart2, (uint8_t*)&ch, 1, HAL_MAX_DELAY);
```

```
    return ch;
```

```
}
```

```
void HAL_GPIO_EXTI_Callback(uint16_t GPIO_Pin)
```

```
{
```

```

    if(GPIO_Pin == GPIO_PIN_13) userButtonFlag = 1;
}

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{

/* USER CODE BEGIN 1 */

/* USER CODE END 1 */

/* MCU Configuration-----*/

/* Reset of all peripherals, Initializes the Flash interface and the Systick. */
HAL_Init();

/* USER CODE BEGIN Init */

```

```
/* USER CODE END Init */
```

```
/* Configure the system clock */
```

```
SystemClock_Config();
```

```
/* USER CODE BEGIN SysInit */
```

```
/* USER CODE END SysInit */
```

```
/* Initialize all configured peripherals */
```

```
MX_GPIO_Init();
```

```
MX_I2C1_Init();
```

```
MX_USART2_UART_Init();
```

```
/* USER CODE BEGIN 2 */
```

```
HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_WHO_AM_I, 1,  
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);
```

```
printf("WHO AM I: %hx\r\n", (unsigned short int)i2cMemRead[0]);
```

```
HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_FIFO_CTRL, 1,  
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);
```

```
printf("FIFO CONTROL: %hx\r\n", (unsigned short int)i2cMemRead[0]);
```

```
HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG1, 1,  
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);
```

```
printf("CONTROL REGISTER 1: %hx\r\n", (unsigned short int)i2cMemRead[0]);
```

```
HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG2, 1,  
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);
```

```
printf("CONTROL REGISTER 2: %hx\r\n", (unsigned short int)i2cMemRead[0]);
```

```
HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG3, 1,  
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);
```

```
printf("CONTROL REGISTER 3: %hx\r\n", (unsigned short int)i2cMemRead[0]);
```

```

HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_STATUS_REG, 1,
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);

printf("STATUS REGISTER: %hx\r\n", (unsigned short int)i2cMemRead[0]);

i2cMemWrite[0] = 0x80;

printf("WRITE TO CONTROL REGISTER 2: %hx\r\n", i2cMemWrite[0]);

HAL_I2C_Mem_Write(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG2, 1,
(uint8_t*)i2cMemWrite, 1, HAL_MAX_DELAY);

do{

    HAL_Delay(200);

    HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG2, 1,
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);

    printf("CONTROL REGISTER 2: %hx\r\n", (unsigned short int)i2cMemRead[0]);

    if(i2cMemRead[0] == 0x80) LPS25HB_bootFlag = 1;

    else LPS25HB_bootFlag = 0;

}while(LPS25HB_bootFlag);

i2cMemWrite[0] = 0x80;

printf("WRITE TO CONTROL REGISTER 1: %hx\r\n", i2cMemWrite[0]);

HAL_I2C_Mem_Write(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG1, 1,
(uint8_t*)i2cMemWrite, 1, HAL_MAX_DELAY);

do{

    HAL_Delay(200);

    HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG1, 1,
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);

    printf("CONTROL REGISTER 1: %hx\r\n", (unsigned short int)i2cMemRead[0]);

    if(i2cMemRead[0] == 0x80) LPS25HB_powerDownFlag = 0;

    else LPS25HB_powerDownFlag = 1;

}while(LPS25HB_powerDownFlag);

```

```

/* USER CODE END 2 */

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    if(userButtonFlag == 1){
        userButtonFlag = 0;

        HAL_GPIO_TogglePin(USER_LED_GPIO_Port, USER_LED_Pin);

        i2cMemWrite[0] = 0x01;

        printf("WRITE TO CONTROL REGISTER 2: %hx\r\n", i2cMemWrite[0]);

        HAL_I2C_Mem_Write(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG2, 1,
(uint8_t*)i2cMemWrite, 1, HAL_MAX_DELAY);

        do{

            HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_CTRL_REG2, 1,
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);

            printf("CONTROL REGISTER 2: %hx\r\n", (unsigned short int)i2cMemRead[0]);

            HAL_Delay(100);

        }while(i2cMemRead[0] & 0x01);

        HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1, LPS25HB_STATUS_REG, 1,
(uint8_t*)i2cMemRead, 1, HAL_MAX_DELAY);

        printf("STATUS REGISTER: %hx\r\n", (unsigned short int)i2cMemRead[0]);

        HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1,
LPS25HB_TEMP_OUT_L|0x80, I2C_MEMADD_SIZE_8BIT, (uint8_t*)lps25hbTempOut, 2,
HAL_MAX_DELAY);

```

```

        printf("TEMP OUT LOW: %hx\r\nTEMP OUT HIGH: %hx\r\n", (unsigned short
int)lps25hbTempOut[0], (unsigned short int)lps25hbTempOut[1]);

        HAL_I2C_Mem_Read(&hi2c1, LPS25HB_ADDRESS<<1,
LPS25HB_PRESS_OUT_XL|0x80, I2C_MEMADD_SIZE_8BIT, (uint8_t*)lps25hbPressOut, 3,
HAL_MAX_DELAY);

        printf("PRESSURE LSB: %hx\r\nPRESSURE MID: %hx\r\nPRESSURE MSB: %hx\r\n",
(unsigned short int)lps25hbPressOut[0], (unsigned short int)lps25hbPressOut[1], (unsigned short
int)lps25hbPressOut[2]);

    }

    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Initializes the RCC Oscillators according to the specified parameters
 * in the RCC_OscInitTypeDef structure.
 */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;

```



```

RCC_OscInitStruct.HSIState = RCC_HSI_ON;

RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;

RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;

if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)

{

    Error_Handler();

}

/** Initializes the CPU, AHB and APB buses clocks
*/

RCC_ClkInitStruct.ClockType = RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
                               |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;

RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_HSI;

RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;

RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV1;

RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_0) != HAL_OK)

{

    Error_Handler();

}

}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

```

```

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */

    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();

    while (1)
    {

    }

    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 *        where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */

    /* User can add his own implementation to report the file name and line number,

```

```
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */  
/* USER CODE END 6 */  
}  
#endif /* USE_FULL_ASSERT */
```